



## DDLs House Rules: Gun Programming

### Factory gun programming in public playing sessions

At club games, the programming can be changed to suit the mission.

At public playing sessions, all guns are to be programmed as the following...

Gun	Programming
USP	Uzi
Beserker	MP5 SMG
Scorpion	MP5 SMG
Spitfire	MP5 SMG or Uzi
Commando	Steyr Assault Rifle
P90	P90
Pulse Rifle	Pulse Rifle (50 round support weapon)
Morita SAW	Minimi (200 rounds)
Morita Sniper	SVD Sniper Rifle (10 rounds, no muzzle flash)

### **Program Options: Defined**

Sounds: Loud

Difficulty:

- Beginners: Normal
- Veterans/Club members: Hard

Hits: 5

Muzzle flash:

- Private guns: Your choice of colour
- All DDLs armoury guns are to have red muzzle flash until such a time all guns can be programmed to white muzzle flash (at the moment, only commandos can be changed).

Ammo: 10 clips

Head sensor hit light colour: Red or Green as per team assignment

Range:

- Morita sniper & Beserker SMG: Long Range.
- All other guns: Default Range

Battle: 1 (unless stated otherwise).